Automation and programmability of network services at the edge

SDN Meetup
Barcelona, 25th June 2019

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Agenda

- Motivation for network automation
- State of the art of network device programmability
- Adding value to networks: Do we have the right tools?

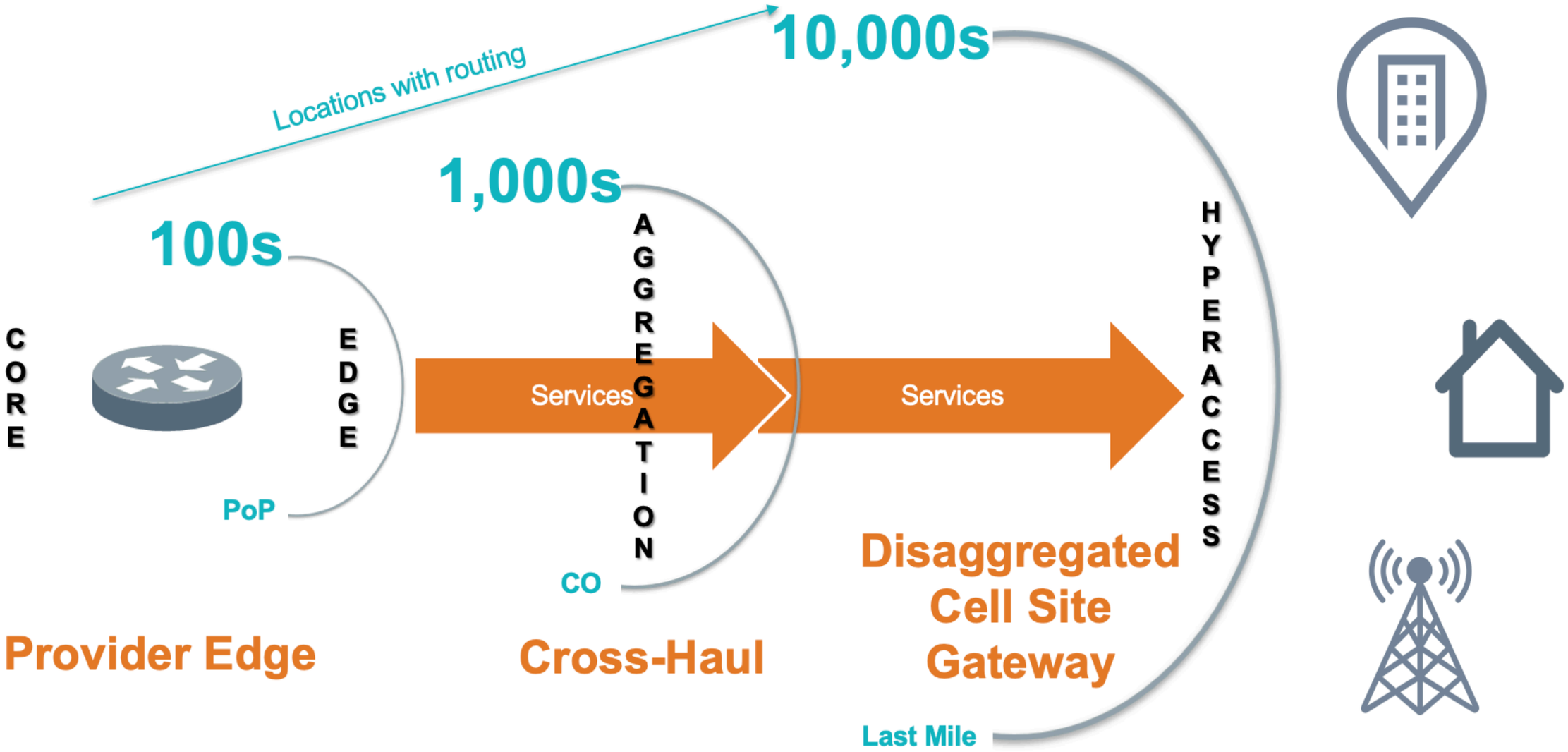
Motivation for network automation

Traditional network management

Custom | Complex | Expensive | Closed (non extensible)

- Networks are simply considered as collection of switches and routers.
- This practice leads to more complexity, due to increased number of systems that must be managed directly. Non-scalable.
- Lack of programmability, forced to think in terms of device configuration.
- Lack of agility on delivering new features. Locked to equipment provider release cycles.
- Tools and protocols: CLI, SSH, SNMP, custom tools.

The Edge: New service edge changes routing



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It can be achieved by means of **programmatic** capabilities, i.e., via **APIs** which define the supported remote calls.

API based management approach

Programmable | Data-driven | Automated | Open

- All network elements could be configured using the same tools and abstractions
- Software based workflow to increase agility
- Network operator could focus on build new services
- Network engineers could build custom services with common set of tools
- Tools and protocols: YANG, NETCONF, Openconfig, gRPC, vendor SDKs, open source libraries

State of the art of network device automation

API Definition Requirements

- **Data model**: Define the data consumed by the methods (e.g. YANG)

- **Operations**: Define the operations that can be performed via API.

- **Serialization**: The encoding, how data is sent over the wire (examples JSON, XML, protobuf)

- **Transport**: The underlaying protocol to consume the API calls. E.g., HTTP, HTTP/2, QUIC, SSH…

Data model

- YANG (IETF) adopted as main data-model for networking devices, providing both configuration and operational state (including statistics)

- Defines data hierarchy as tree structure

- Specifies data types, restrictions (read, read+write), valid values, defaults, …

- Can be converted to any encoding format: JSON, XML

- **Open** models (vendor neutral): IETF, Openconfig

- Vendor models

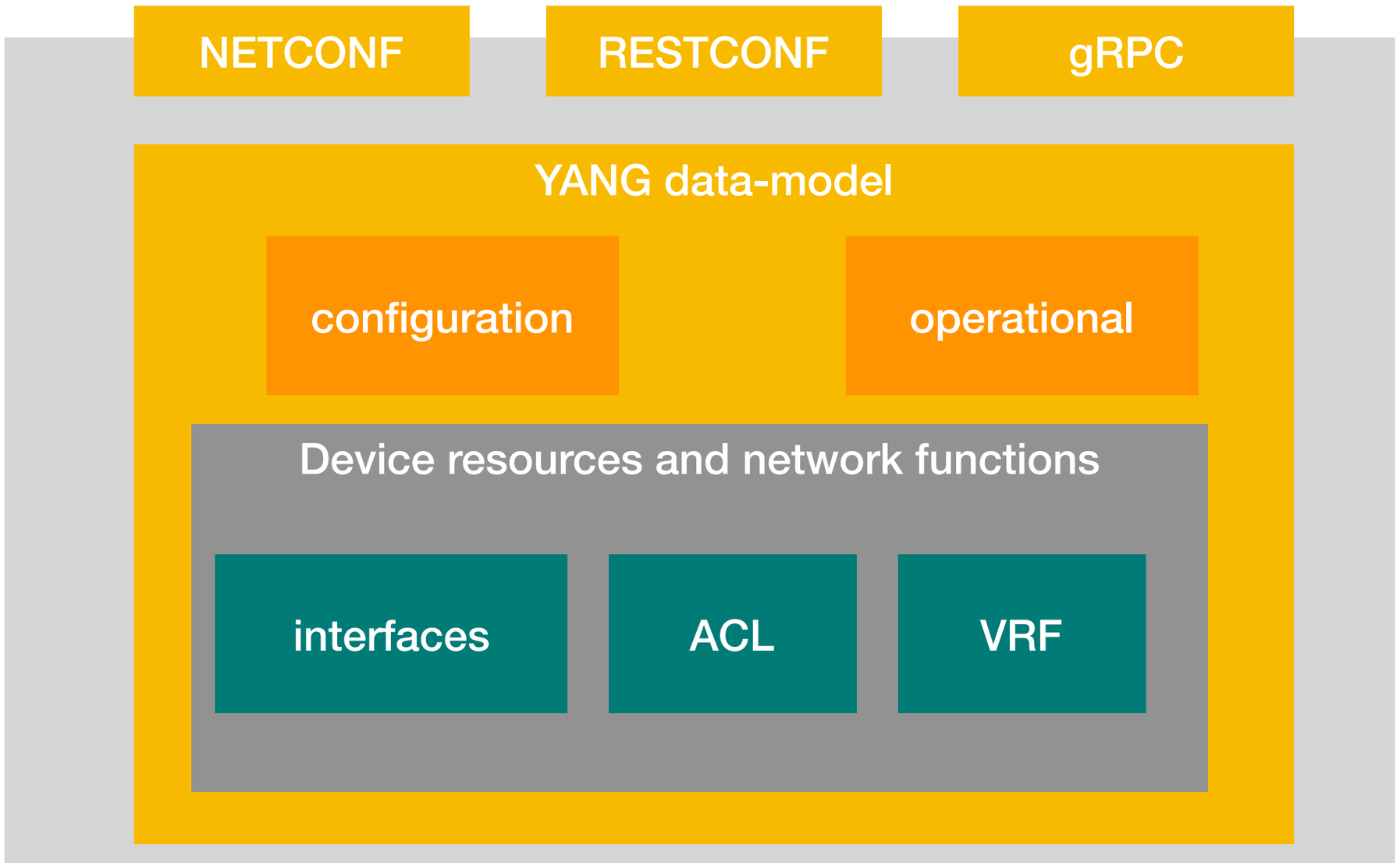
Transport protocols

- **NETCONF (SSH)**
  - RPCs (XML/JSON): GET-CONFIG, EDIT-CONFIG, COMMIT,…
- **RESTCONF (HTTP/S)**
  - RPCs (XML/JSON): GET, POST, DELETE, PUT
- **gRPC (HTTP/2)**
  - RPC: Req/Rsp, streaming, bidirectional, …
  - —> De-facto standard for telemetry

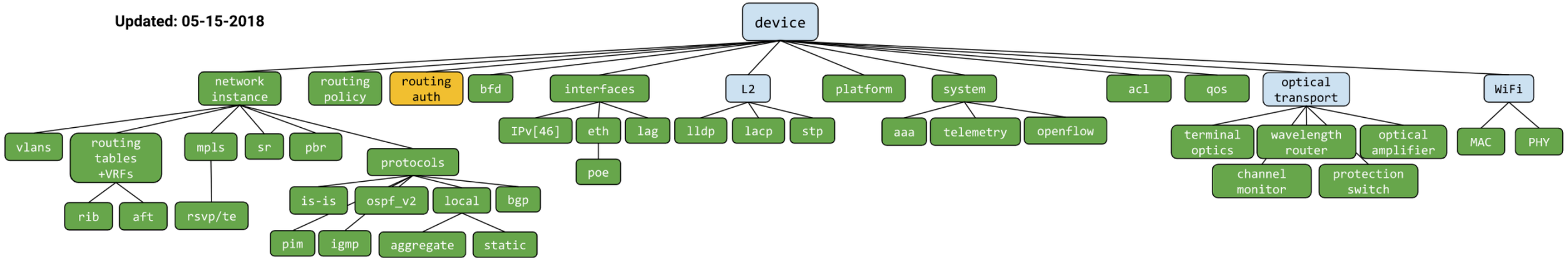
HTTP/2

- **Request/Response multiplexing**
- **Bidirectional streams**
- **Binary framing**
- **Streams priorization**

Network device configuration and management APIs



OpenConfig: Device Models*



*http://www.openconfig.net/projects/models/

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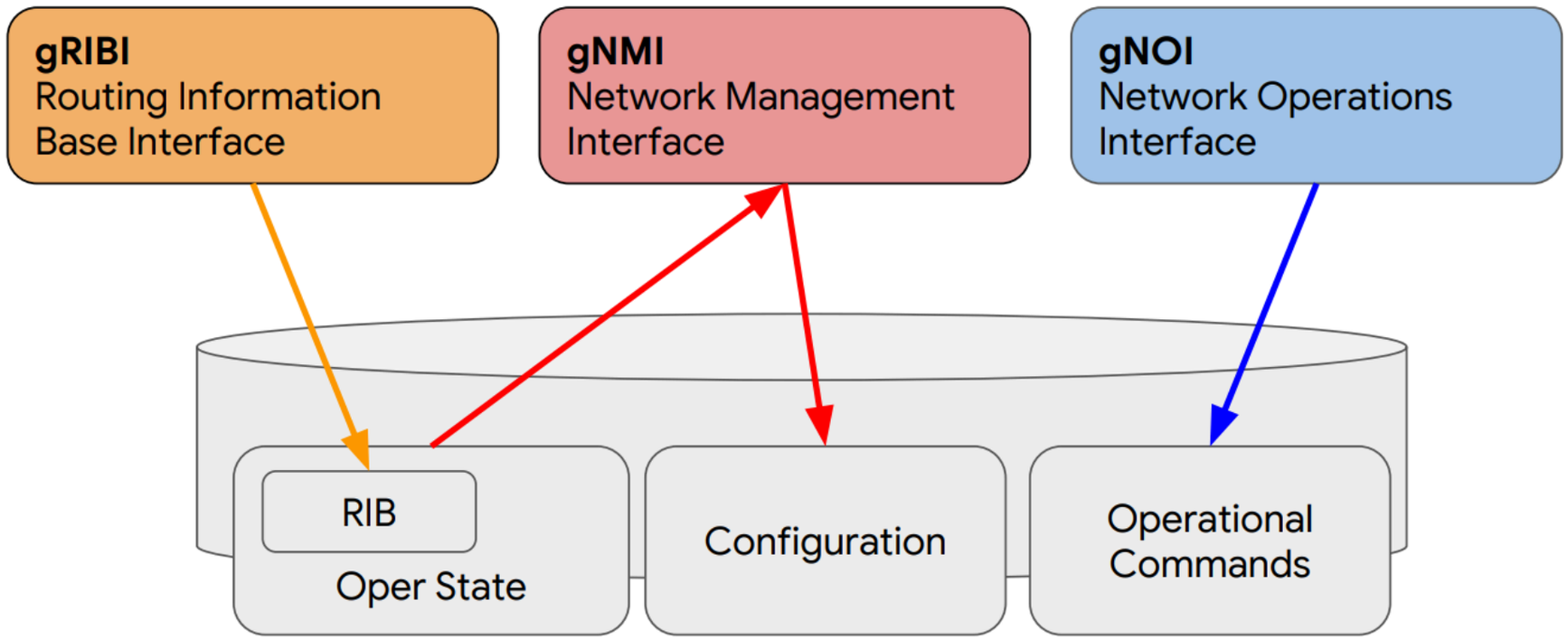
OpenConfig: gRPC interfaces



gNMI Figure source: https://datatracker.ietf.org/meeting/101/materials/slides-101-rtgwg-sessa-grpc-services-on-network-devices-00

gNMI

```
service gNMI {

  rpc Capabilities(CapabilityRequest) returns
(CapabilityResponse);

  rpc Get(GetRequest) returns (GetResponse);

  rpc Set(SetRequest) returns (SetResponse);

  rpc Subscribe(stream SubscribeRequest) returns
(stream SubscribeResponse);

}
```

gNMI Telemetry

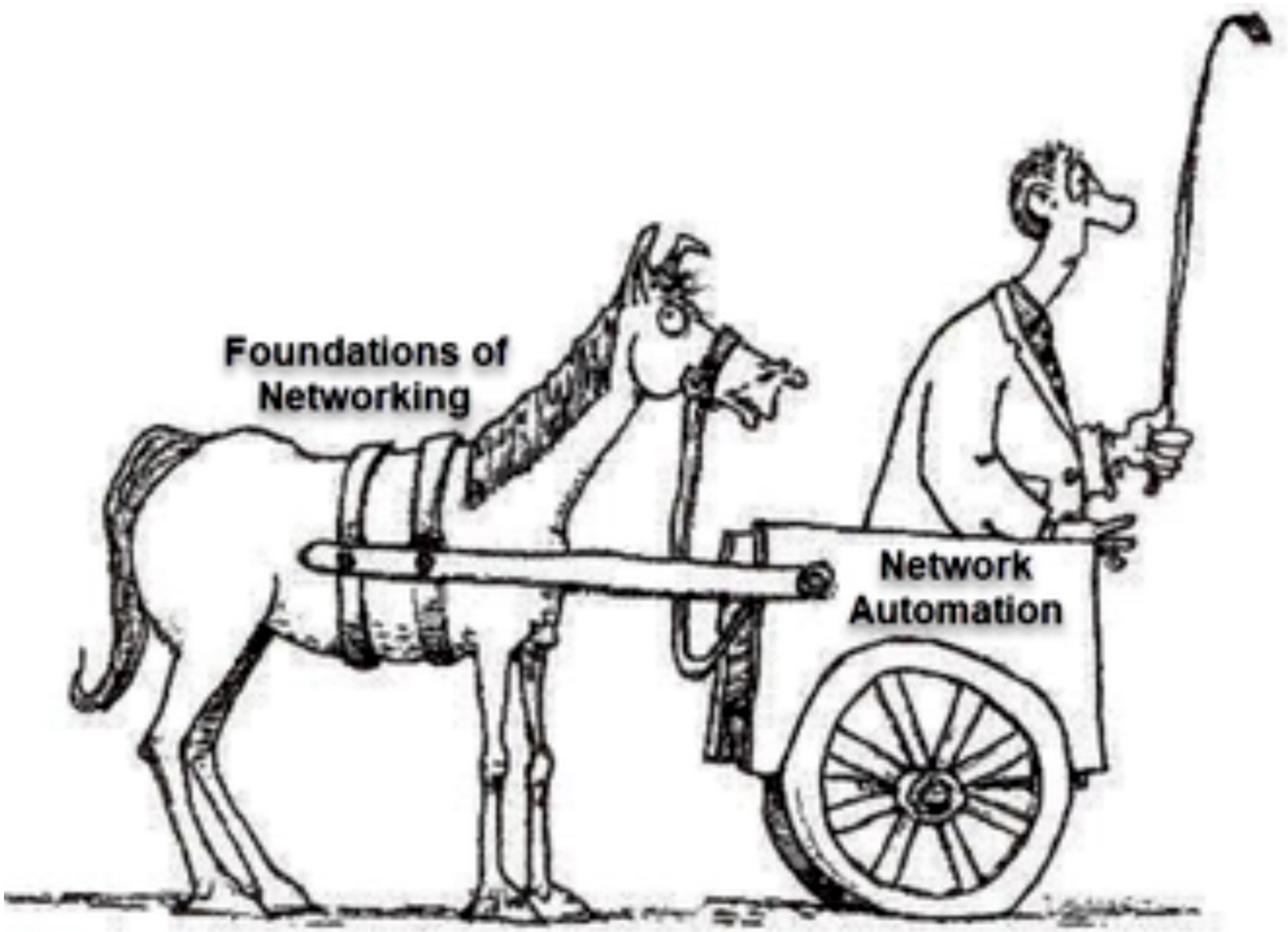
```
message Subscription {
  Path path = 1;
  SubscriptionMode mode = 2;
  uint64 sample_interval = 3;
  bool suppress_redundant = 4;
  uint64 heartbeat_interval = 5;
}

message Path {
  repeated string element = 1
[deprecated=true];
  string origin = 2;
  repeated PathElem elem = 3;
  string target = 4;
}


message PathElem {
  string name = 1;
  map<string, string> key = 2;
}
```

- SubscribeRequest message allows multipe subscriptions via SubscriptionList message.
- Each SubscriptionList includes multiple Subscription messages
- Modes
  - STREAM: Sends value on change
  - ONCE: Only sends 1 update
  - POLL: Actively poll for the value
- Path and PathElem represent serialization of XPATHs telemetry clients can be subscribed —> XPATH is text based
- gNMI encoding (TypedValue):
  - JSON
  - BYTES
  - PROTO
  - ASCII
  - JSON_IETF
  - Native (int, bool,…)

Adding value to networks: Do we have the right tools?



Source: Twitter

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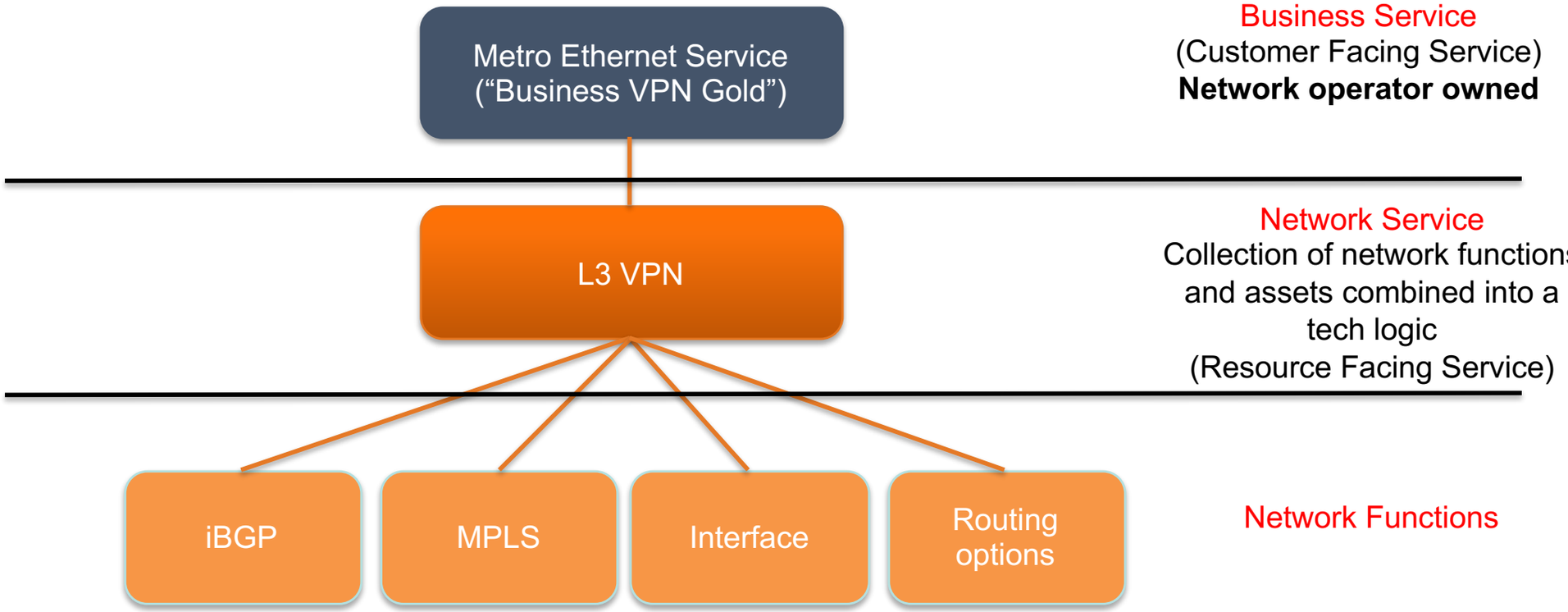
Network Service is a collection of network functions and device resources combined into a business and/or technology logic distributed among different network elements.

Network function describes the configuration parameters of a specific device technology or feature and exposes via API (ACLs, routing protocols, policies,…)

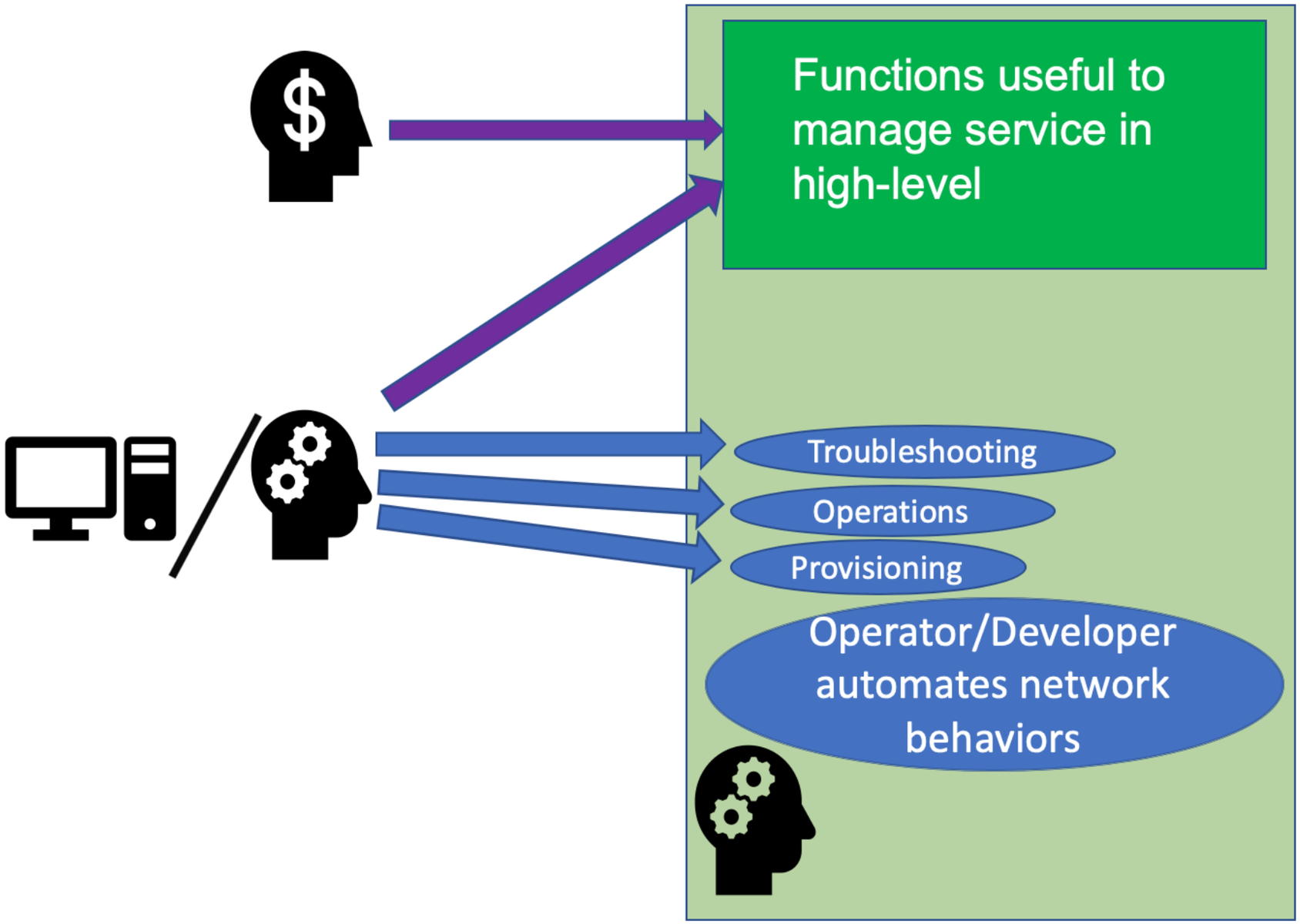
Network Service Example



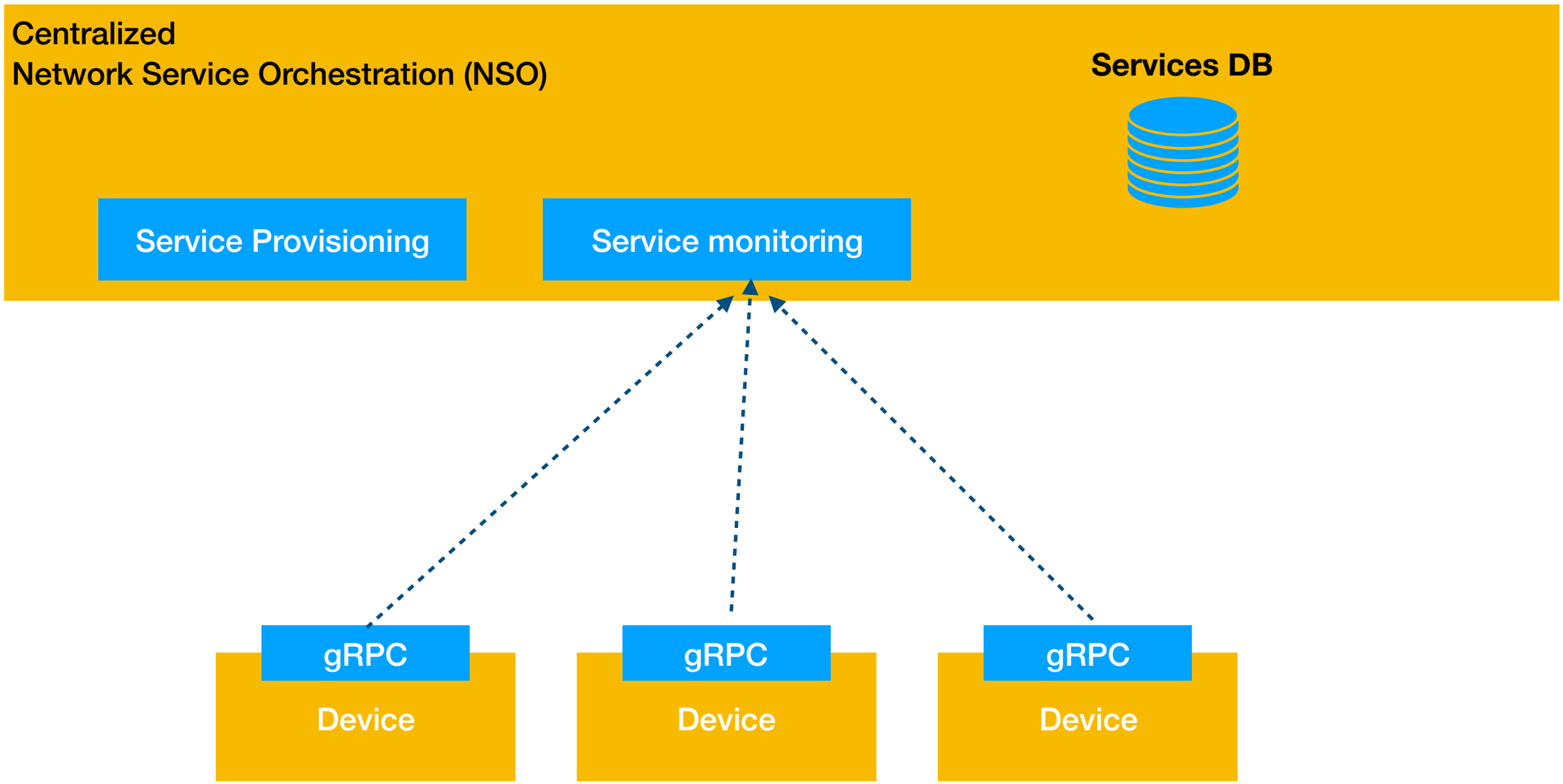
Services models

- IETF also defines service level YANG models
  - L2VPN (RFC8466) and L3VPN (RFC8299)
- Openconfig only defines models at device level
- Network operators and architects still have to create their own tools to create and manage services (and create value!!)
- **Could we use any re-usable pattern to design and automate networking services?**

Nework service automation



Traditional approach: Network Service Orchestration (NSO)



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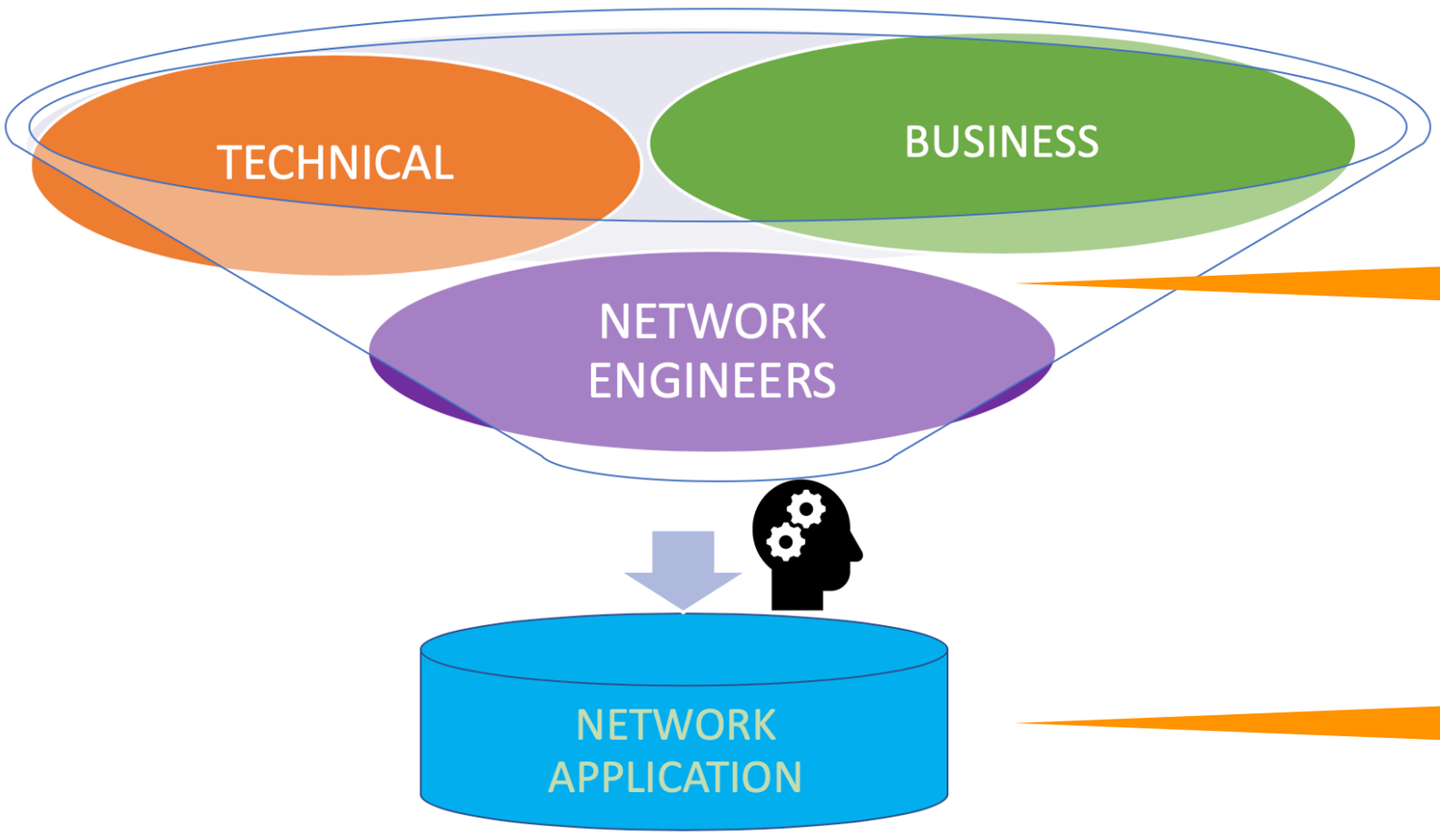
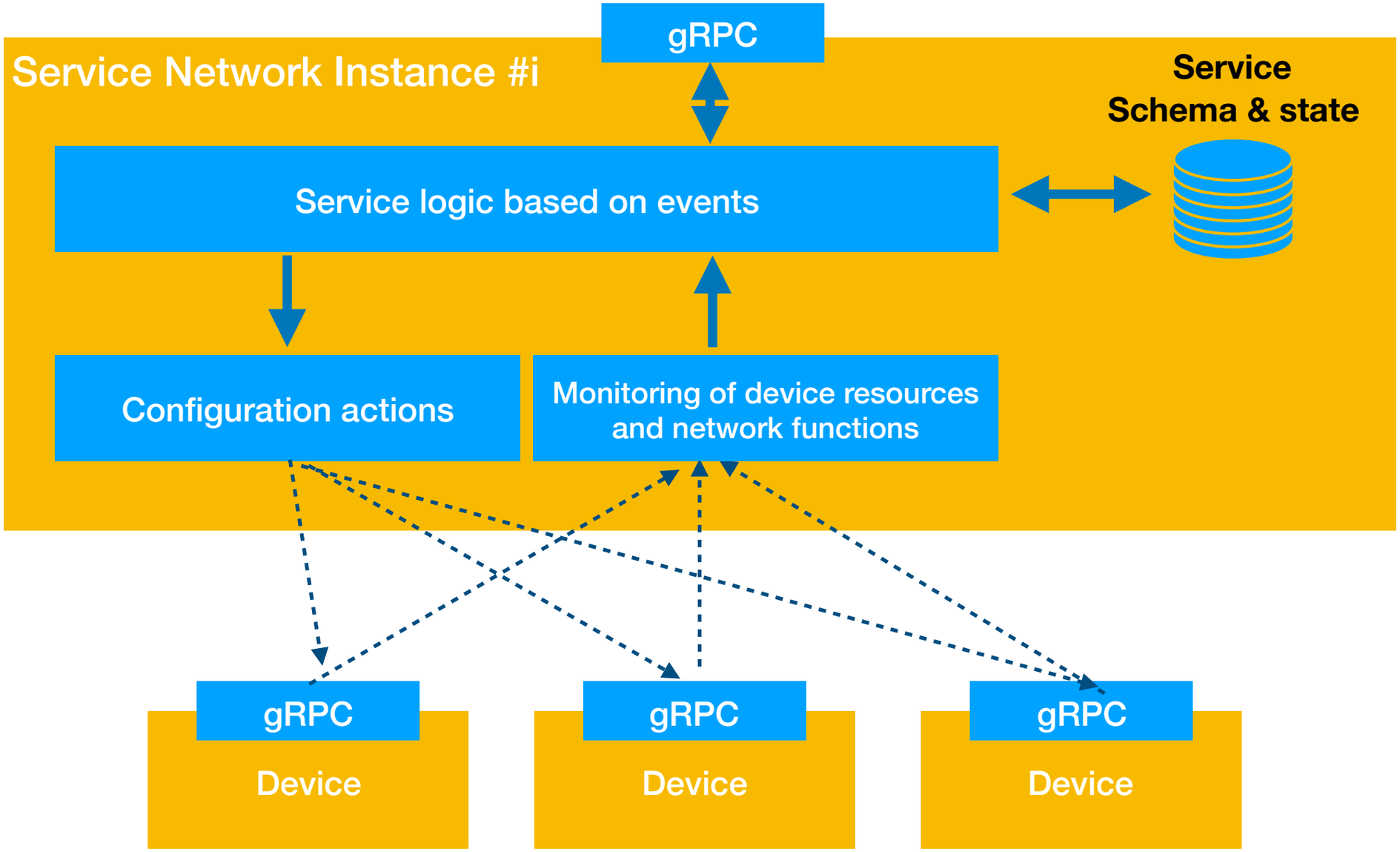
Network Service as SDN network Application



Foundations of networking

Network automation

Network Service as SDN network Application (II)



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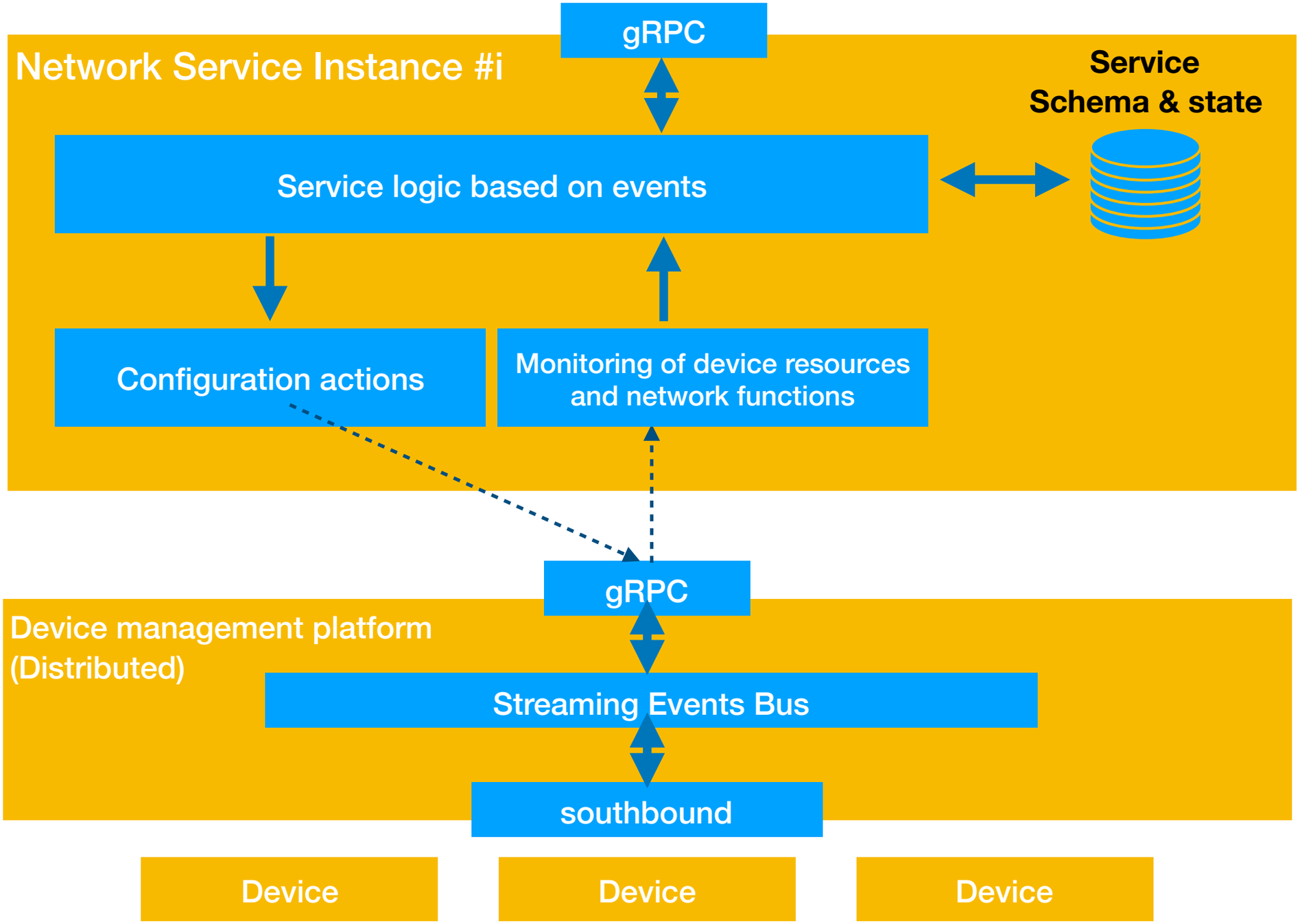
Network Service as SDN network Application (III)



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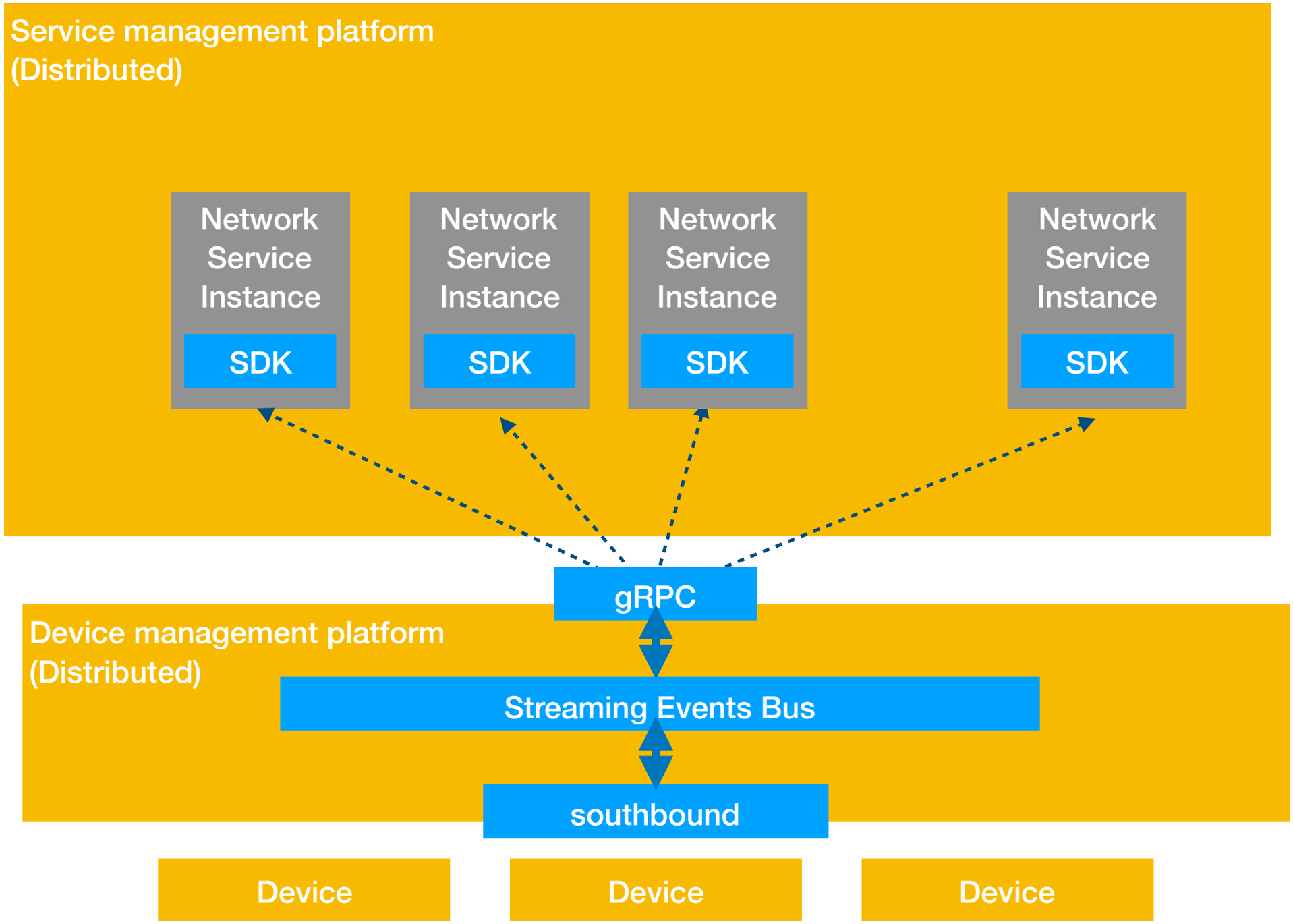
Network Service as SDN network Application (IV)



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Questions ?

Do you like networking, automation and programmability?

We are hiring:

https://voltanet.io/careers/

careers@voltanet.io